# Bayesian Off-Policy Evaluation and Learning for Large Action Spaces

Imad Aouali <sup>1,2</sup> Victor-Emmanuel Brunel <sup>2</sup> David Rohde <sup>1</sup> Anna Korba <sup>2</sup>

<sup>1</sup>Criteo Al Lab <sup>2</sup>CREST-ENSAE

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# Interactive Systems

# Learning in Interactive Systems

# Framework (Offline Contextual Bandit [8, 9, 12, 13]).

Contexts x	Actions a	Logging policy $\pi_0$
User / environment	Items / ads /	Deployed system
features	decisions	

**LOGGED DATA.**  $\mathcal{D} = \{(x_i, a_i, r_i)\}_{i=1}^n$  with  $a_i \sim \pi_0(\cdot \mid x_i)$ . **OBJECTIVE.** Evaluate/learn a new policy  $\pi$  that maximizes

$$V(\pi) = \mathbb{E}_{X \sim \nu, A \sim \pi(\cdot | X)} [r(X, A)] .$$

# IPS vs DM in Large Action Spaces

# Inverse Propensity Scoring (IPS) [5, 7, 9, 10, 14, 15]

$$\hat{V}_{\text{IPS}}(\pi, S) = \frac{1}{n} \sum_{i=1}^{n} \frac{\pi(a_i \mid x_i)}{\pi_0(a_i \mid x_i)} \, r_i$$

**Pros:** unbiased if  $\pi_0$  has full support.

**Cons:** high variance, biased if  $\pi_0$  has deficient support.

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#### Direct Method (DM) [4, 11]

$$\hat{V}_{DM}(\pi, S) = \frac{1}{n} \sum_{i=1}^{n} \sum_{a \in A} \pi(a \mid x_i) \, \hat{r}(x_i, a)$$

**Pros:** low variance; does not require  $\pi_0$ , practical [3].

**Cons:** modeling bias if  $\hat{r}$  is misspecified.

# Structured DM (sDM)

#### Motivation: Why Structure?

Pitfall of non-structured priors. Standard Bayesian DM:

$$\theta_a \sim \mathcal{N}(\mu_a, \Sigma_a),$$

$$R \mid X, A, \theta \sim \mathcal{N}(\phi(X)^{\top} \theta_A, \sigma^2)$$

*Issue*: Posterior of  $\theta_a$  only uses samples with A=a. Unseen actions revert to the prior  $\Rightarrow$  inefficient when K is large.

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**Key idea of sDM.** Share information across actions via latent  $\psi$ :

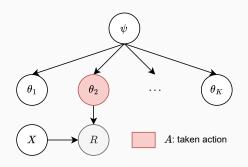
$$\psi \sim q,$$
  

$$\theta_a \mid \psi \sim p_a(\cdot; f_a(\psi)),$$
  

$$R \mid X, A, \theta \sim p(\cdot \mid X; \theta_A)$$

Effect: Observing one action updates beliefs about others.

# **Graphical View**



- Conditional independence:  $\{\theta_a\}_a$  independent given  $\psi$ .
- Structure encoded by  $f_a$  (e.g., linear mixing via  $W_a$ ).
- Scales without expensive  $Kd \times Kd$  posteriors.

#### Linear-Gaussian Instance

#### Model.

$$\psi \sim \mathcal{N}(\mu, \Sigma),$$
  
$$\theta_a \mid \psi \sim \mathcal{N}(W_a \psi, \Sigma_a),$$
  
$$R \mid X, A, \theta \sim \mathcal{N}(\phi(X)^{\top} \theta_A, \sigma^2).$$

#### Closed-form posteriors.

$$\theta_a \mid \psi, S \sim \mathcal{N}(\tilde{\mu}_a, \tilde{\Sigma}_a)$$

$$\psi \mid S \sim \mathcal{N}(\bar{\mu}, \bar{\Sigma})$$

Action posterior (marginalizing  $\psi$ ):  $\theta_a \mid S \sim \mathcal{N}(\hat{\mu}_a, \hat{\Sigma}_a)$  with

$$\hat{\mu}_a = \tilde{\Sigma}_a (\Sigma_a^{-1} W_a \bar{\mu} + B_a), \quad \hat{\Sigma}_a = \tilde{\Sigma}_a + \tilde{\Sigma}_a \Sigma_a^{-1} W_a \bar{\Sigma} W_a^{\top} \Sigma_a^{-1} \tilde{\Sigma}_a$$

Plug-in reward:  $\hat{r}(x, a) = \phi(x)^{\top} \hat{\mu}_a$ .

# Applications of the Structure

- Mixed-effects:  $W_a = w_a^{\top} \otimes I_d$ ,  $\psi = (\psi_j)_{j \leq J}$ ; sparsity via  $w_{a,j} = 0$ .
- Low-rank:  $d' \ll d$ ,  $W_a$  low-rank  $\Rightarrow$  shared latent factors across actions.
- **Practical:** Movies/items clustered;  $W_a$  encodes theme mixture.

# OPE/OPL with sDM

# **Evaluation and Learning**

#### OPE (DM plug-in).

$$\hat{V}_{\mathrm{DM}}(\pi,S) = \frac{1}{n} \sum_{i=1}^{n} \sum_{a \in \mathcal{A}} \pi(a \mid X_i) \, \hat{r}(X_i,a), \quad \hat{r}(x,a) = \mathbb{E}\left[r(x,a;\theta) \mid S\right]$$

# **Evaluation and Learning**

OPE (DM plug-in).

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OPL (Greedy on  $\hat{r}$ ).

$$\hat{\pi}_{\mathsf{G}(a|x)=\mathbb{1}}\{a{=}{\arg\max}_{b\in\mathcal{A}}\hat{r}(x{,}b)\}$$

Greedy beats pessimism under our Bayesian metric (next).

# Main Results (Informal)

#### Thm (Covariance-dependent bound).

$$\mathrm{Bso}(\hat{\pi}_{\mathrm{G}}) \, \lesssim \, \mathbb{E} \big[ \, \| \phi(X) \|_{\hat{\Sigma}_{\pi_*(X)}} \, \big] \, ,$$

where Bso is the *suboptimality* on average, with expectation taken over S and  $\theta_* \sim$  prior.

-  ${\it sDM}{'}{\it s}$  Bayes suboptimality is smaller when posterior uncertainty of the optimal action along  $\phi(X)$  is small.

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# Main Results (Informal)

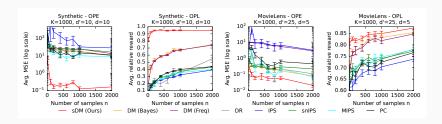
# Thm (Scaling in n).

Bso $(\hat{\pi}_{\rm G}) = \mathcal{O}(1/\sqrt{n})$  with constants that depend explicitly on  $\pi_0(\pi_*(X) \mid X)$ .

• Avoids "well-explored dataset" assumptions; and only depends on  $\pi_0$ 's exploration of the optimal action  $\pi_*$ .

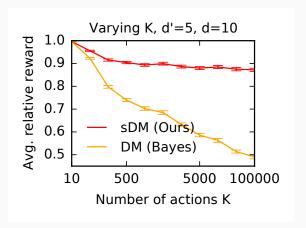
# Experiments

# Synthetic and MovieLens



**Figure 1:** OPE/OPL performance: *sDM* vs. DM baselines and IPS-variants (MIPS, PC).

# Scaling with ${\cal K}$



**Figure 2:**  $\emph{sDM}$  vs. standard Bayesian DM as number of actions K increases.

# Conclusion

#### Conclusion

- *sDM*: Bayesian DM with structured priors to share information across actions.
- · Closed-form linear–Gaussian instance; scalable to large *K*.
- New Bayesian metric (BSO); greedy preferred to pessimism under BSO.
- Strong empirical results; robust to moderate misspecification.

**Limitations:** prior misspecification theory; non-linear hierarchies, neural networks.

**Extentions:** We extended these ideas to online bandits [1, 2, 6], large-scale rec sys [3, 4].

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